

LAMPIRAN A

Listing Program

```
1) Program Hydrophone
#include <ESP8266WiFi.h>
/* ===== Connection
Wifi */
//const char* ssid = "TUGAS_AKHIR";
//const char* password = "00000000";
const char* ssid = "tio";
const char* password = "00000000";
int ModbusTCP_port = 502;
/* ===== Mengatur IP
Address */
IPAddress IP(192,168,43,102);
IPAddress NETMASK(255,255,255,0);
IPAddress NETWORK(192,168,43,1);
IPAddress DNS(8,8,8,8);
/* ===== */
//////// Required for Modbus TCP / IP /// Requerido para Modbus
TCP/IP //////////
#define maxInputRegister 20
#define maxHoldingRegister 20
#define MB_FC_NONE 0
#define MB_FC_READ_REGISTERS 3 //implemented
#define MB_FC_WRITE_REGISTER 6 //implemented
#define MB_FC_WRITE_MULTIPLE_REGISTERS 16
// MODBUS Error Codes
#define MB_EC_NONE 0
#define MB_EC_ILLEGAL_FUNCTION 1
#define MB_EC_ILLEGAL_DATA_ADDRESS 2
#define MB_EC_ILLEGAL_DATA_VALUE 3
#define MB_EC_SLAVE_DEVICE_FAILURE 4
#define MB_TCP_TID 0
#define MB_TCP_PID 2
#define MB_TCP_LEN 4
#define MB_TCP_UID 6
#define MB_TCP_FUNC 7
#define MB_TCP_REGISTER_START 8
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#define MB_TCP_REGISTER_NUMBER 10
byte ByteArray[260];
unsigned int MBHoldingRegister[maxHoldingRegister];
WiFiServer MBServer(ModbusTCP_port);
unsigned long baca;
/* ===== define pin
Relay */
#define Sound_Sensor D2
int data_ADC;
void setup() {
  pinMode (Sound_Sensor, INPUT);
  delay(100) ;
  WiFi.mode(WIFI_STA);
  WiFi.begin(ssid, password);
  WiFi.config(IP, NETWORK, NETMASK, DNS);
  while (WiFi.status() != WL_CONNECTED) {
    delay(500);
  }
  MBServer.begin();
}
void loop() {
  WiFiClient client = MBServer.available();
  if (!client) {
    return;
  }
  boolean flagClientConnected = 0;
  byte byteFN = MB_FC_NONE;
  int Start;
  int WordDataLength;
  int ByteDataLength;
  int MessageLength;
  while (client.connected()) {
    if(client.available())
    {
      flagClientConnected = 1;
      int i = 0;
      while(client.available())
      {
        ByteArray[i] = client.read();

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i++;
}
client.flush();
digitalWrite(2,!digitalRead(2));// BLINK
/*
MBHoldingRegister[0] = random(0,12);
MBHoldingRegister[1] = random(0,12);
MBHoldingRegister[2] = random(0,12);
MBHoldingRegister[3] = random(0,12);
MBHoldingRegister[4] = random(0,12);
MBHoldingRegister[5] = random(0,12);
MBHoldingRegister[6] = random(0,12);
MBHoldingRegister[7] = random(0,12);
MBHoldingRegister[8] = random(0,12);
MBHoldingRegister[9] = random(0,12);
*/
data_ADC=digitalRead (Sound_Sensor);
unsigned long duration_high = pulseIn(Sound_Sensor, HIGH,
1000000) ;
Serial.println (duration_high);
unsigned long duration_low = pulseIn(Sound_Sensor, LOW,
1000000) ;
Serial.println (duration_low);
float periode = duration_high+duration_low;
float frekuensi = 1.0*1000000.0/(duration_high+duration_low);
Serial.println (frekuensi);
Serial.println ("selesai");
MBHoldingRegister[0] = frekuensi;
MBHoldingRegister[1] = duration_low;
MBHoldingRegister[2] = duration_high;
MBHoldingRegister[3] = data_ADC;
MBHoldingRegister[4] = periode;

byteFN = ByteArray[MB_TCP_FUNC];
Start =
word(ByteArray[MB_TCP_REGISTER_START],ByteArray[MB_
TCP_REGISTER_START+1]);

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    WordDataLength =
word(ByteArray[MB_TCP_REGISTER_NUMBER],ByteArray[M
B_TCP_REGISTER_NUMBER+1]);
}
switch(byteFN) {
case MB_FC_NONE:
break;
case MB_FC_READ_REGISTERS: // 03 Read Holding Registers
ByteDataLength = WordDataLength * 2;
ByteArray[5] = ByteDataLength + 3; //Number of bytes after this
one.
ByteArray[8] = ByteDataLength; //Number of bytes after this one
(or number of bytes of data).
for(int i = 0; i < WordDataLength; i++)
{
ByteArray[ 9 + i * 2] = highByte(MBHoldingRegister[Start + i]);
ByteArray[10 + i * 2] = lowByte(MBHoldingRegister[Start + i]);
}
MessageLength = ByteDataLength + 9;
client.write((const uint8_t *)ByteArray,MessageLength);
byteFN = MB_FC_NONE;
break;
case MB_FC_WRITE_REGISTER: // 06 Write Holding Register
MBHoldingRegister[Start] =
word(ByteArray[MB_TCP_REGISTER_NUMBER],ByteArray[M
B_TCP_REGISTER_NUMBER+1]);
ByteArray[5] = 6; //Number of bytes after this one.
MessageLength = 12;
client.write((const uint8_t *)ByteArray,MessageLength);
byteFN = MB_FC_NONE;
break;
case MB_FC_WRITE_MULTIPLE_REGISTERS: //16 Write
Holding Registers
ByteDataLength = WordDataLength * 2;
ByteArray[5] = ByteDataLength + 3; //Number of bytes after this
one.
for(int i = 0; i < WordDataLength; i++)
{

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    MBHoldingRegister[Start + i] = word(ByteArray[ 13 + i *
2],ByteArray[14 + i * 2]);
    }
    MessageLength = 12;
    client.write((const uint8_t *)ByteArray,MessageLength);
    byteFN = MB_FC_NONE;
    break;
    }
    }
}

```

2) Program Transmitter

```

#include <ESP8266WiFi.h>
/* ===== Connection
Wifi */
// const char* ssid = "TUGAS_AKHIR";
//const char* password = "00000000";
const char* ssid = "tio";
const char* password = "00000000";
int ModbusTCP_port = 502;
/* ===== Mengatur IP
Address */
IPAddress IP(192,168,43,104);
IPAddress NETMASK(255,255,255,0);
IPAddress NETWORK(192,168,43,1);
IPAddress DNS(8,8,8,8);
/* ===== */
//////// Required for Modbus TCP / IP /// Requerido para Modbus
TCP/IP //////////
#define maxInputRegister 20
#define maxHoldingRegister 20
#define MB_FC_NONE 0
#define MB_FC_READ_REGISTERS 3 //implemented
#define MB_FC_WRITE_REGISTER 6 //implemented
#define MB_FC_WRITE_MULTIPLE_REGISTERS 16
#define MB_EC_NONE 0
#define MB_EC_ILLEGAL_FUNCTION 1
#define MB_EC_ILLEGAL_DATA_ADDRESS 2
#define MB_EC_ILLEGAL_DATA_VALUE 3

```

```

#define MB_EC_SLAVE_DEVICE_FAILURE 4
#define MB_TCP_TID 0
#define MB_TCP_PID 2
#define MB_TCP_LEN 4
#define MB_TCP_UID 6
#define MB_TCP_FUNC 7
#define MB_TCP_REGISTER_START 8
#define MB_TCP_REGISTER_NUMBER 10
byte ByteArray[260];
unsigned int MBHoldingRegister[maxHoldingRegister];
WiFiServer MBServer(ModbusTCP_port);
unsigned long baca;
int play;
#include <DFPlayer_Mini_Mp3.h> //memanggil library DFPlayer
mini
#include <SoftwareSerial.h> //memanggil library SoftwareSerial
SoftwareSerial mSerial(0,4); // Declare pin RX & TX
//SoftwareSerial nSerial(14,2); // Declare pin RX & TX
void setup() {
  WiFi.mode(WIFI_STA);
  WiFi.begin(ssid, password);
  WiFi.config(IP, NETWORK, NETMASK, DNS);
  while (WiFi.status() != WL_CONNECTED) {
    delay(500);
  }
  MBServer.begin();
  mSerial.begin (9600);
  mp3_set_serial (mSerial); //set softwareSerial for DFPlayer
  delay(10); //wait 1ms for respon command
  mp3_set_volume (100); //set Volume module DFPlayer
  delay(1000);
}
void loop() {
  WiFiClient client = MBServer.available();
  if (!client) {
    return;
  }
  boolean flagClientConnected = 0;
  byte byteFN = MB_FC_NONE;

```

```

int Start;
int WordDataLength;
int ByteDataLength;
int MessageLength;
// Modbus TCP/IP
while (client.connected()) {
if(client.available())
{
flagClientConnected = 1;
int i = 0;
while(client.available())
{
ByteArray[i] = client.read();
i++;
}
client.flush();
digitalWrite(2,digitalRead(2));// BLINK
play = MBHoldingRegister[0];
if(play == 100) { mp3_play(1);}
if(play == 200) { mp3_play(2);}
if(play == 300) { mp3_play(3);}
if(play == 400) { mp3_play(4);}
if(play == 500) { mp3_play(5);}
if(play == 600) { mp3_play(6);}
if(play == 700) { mp3_play(7);}
if(play == 800) { mp3_play(8);}
if(play == 900) { mp3_play(9);}
if(play == 1000) { mp3_play(10);}
if(play == 2000) { mp3_play(20);}
if(play == 8000) { mp3_play(80);}
if(play == 10000) { mp3_play(100);}
if(play == 14000) { mp3_play(140);}
byteFN = ByteArray[MB_TCP_FUNC];

word(ByteArray[MB_TCP_REGISTER_START],ByteArray[MB_
TCP_REGISTER_START+1]);
WordDataLength =
word(ByteArray[MB_TCP_REGISTER_NUMBER],ByteArray[M
B_TCP_REGISTER_NUMBER+1]);

```

```

}
switch(byteFN) {
case MB_FC_NONE:
break;
case MB_FC_READ_REGISTERS: // 03 Read Holding Registers
ByteDataLength = WordDataLength * 2;
ByteArray[5] = ByteDataLength + 3; //Number of bytes after this
one.
ByteArray[8] = ByteDataLength; //Number of bytes after this one
(or number of bytes of data).
for(int i = 0; i < WordDataLength; i++)
{
ByteArray[ 9 + i * 2] = highByte(MBHoldingRegister[Start + i]);
ByteArray[10 + i * 2] = lowByte(MBHoldingRegister[Start + i]);
}
MessageLength = ByteDataLength + 9;
client.write((const uint8_t *)ByteArray,MessageLength);
byteFN = MB_FC_NONE;
break;
case MB_FC_WRITE_REGISTER: // 06 Write Holding Register
MBHoldingRegister[Start] =
word(ByteArray[MB_TCP_REGISTER_NUMBER],ByteArray[M
B_TCP_REGISTER_NUMBER+1]);
ByteArray[5] = 6; //Number of bytes after this one.
MessageLength = 12;
client.write((const uint8_t *)ByteArray,MessageLength);
byteFN = MB_FC_NONE;
break;
case MB_FC_WRITE_MULTIPLE_REGISTERS: //16 Write
Holding Registers
ByteDataLength = WordDataLength * 2;
ByteArray[5] = ByteDataLength + 3; //Number of bytes after this
one.
for(int i = 0; i < WordDataLength; i++)
{
MBHoldingRegister[Start + i] = word(ByteArray[ 13 + i *
2],ByteArray[14 + i * 2]);
}
MessageLength = 12;

```

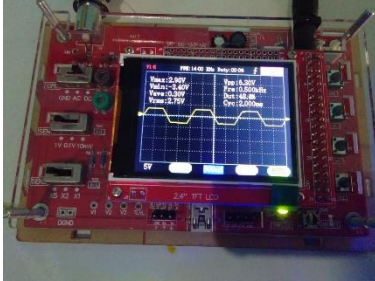


```
client.write((const uint8_t *)ByteArray,MessageLength);
byteFN = MB_FC_NONE;
break;
}
}
}
```

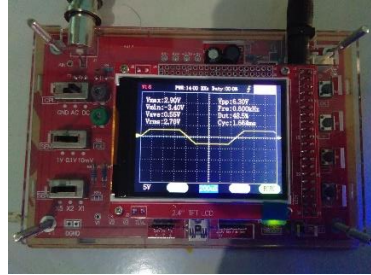
LAMPIRAN B

Proses Kalibrasi Transmitter

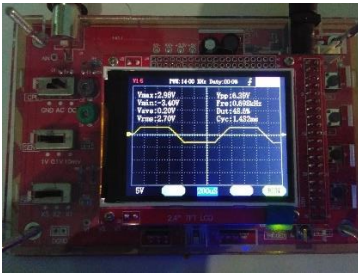
1) Kalibrasi 500Hz



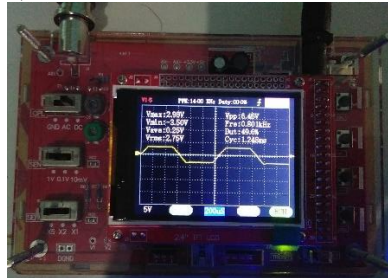
2) Kalibrasi 600Hz



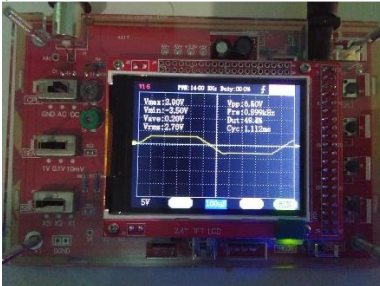
3) Kalibrasi 700Hz



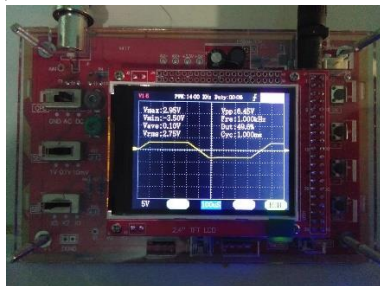
4) Kalibrasi 800Hz



5) Kalibrasi 900Hz

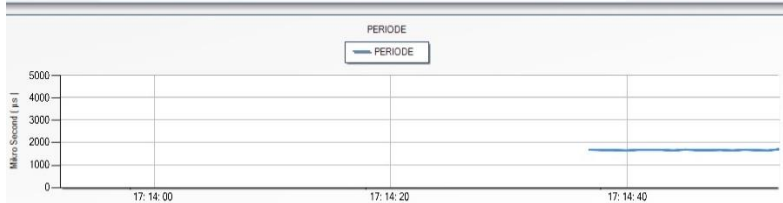


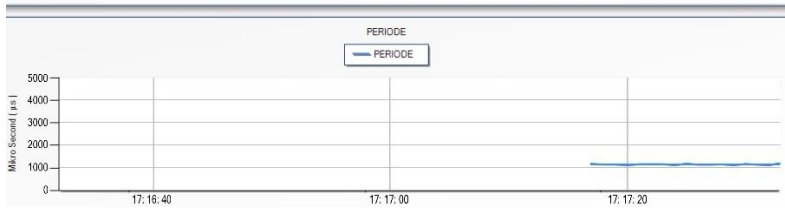
6) Kalibrasi 1000Hz

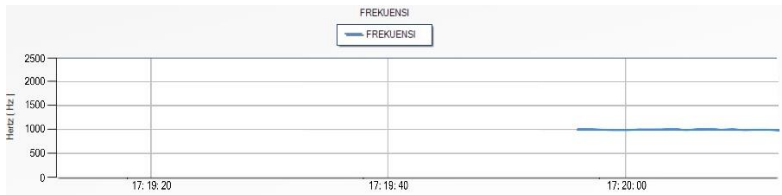
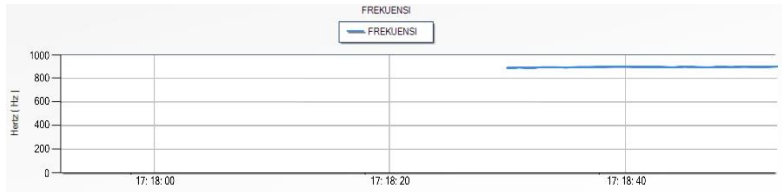


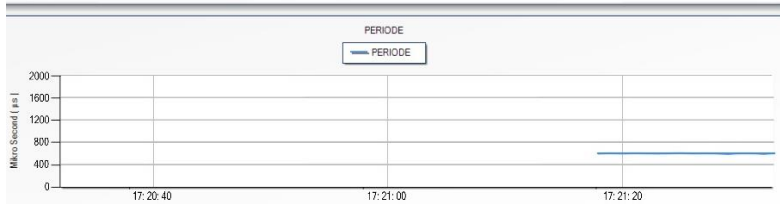
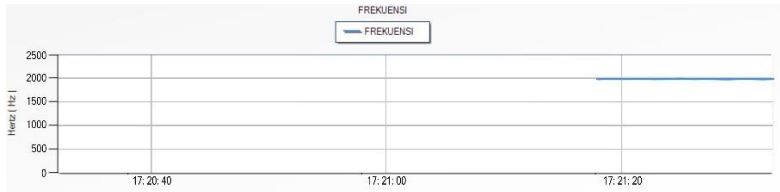
LAMPIRAN C

Tampilan Scada Wint Untuk Frekuensi dan Periode Pada Kedalaman 1 Cm

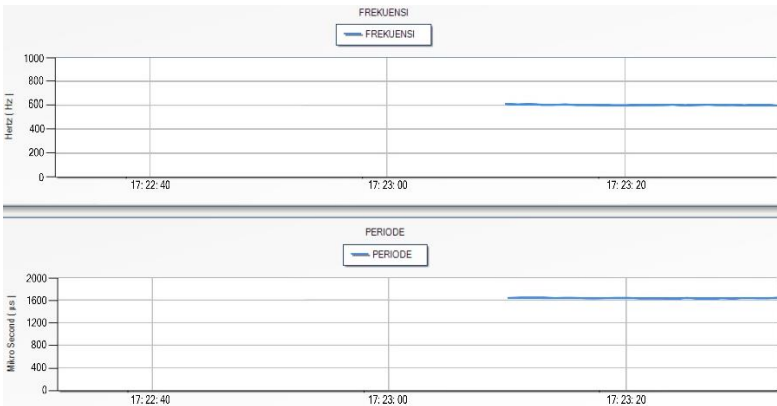
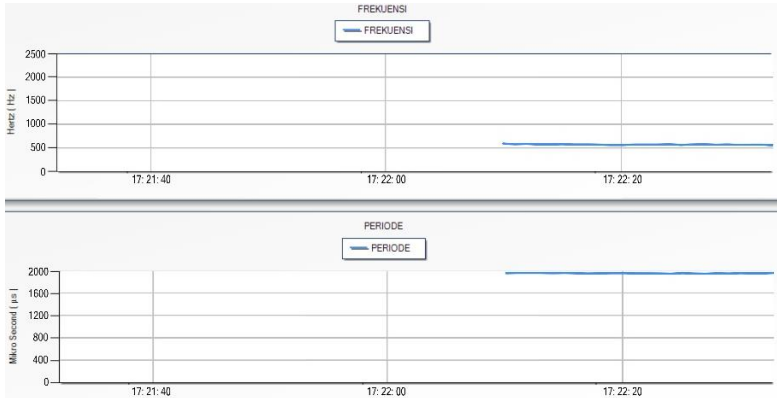


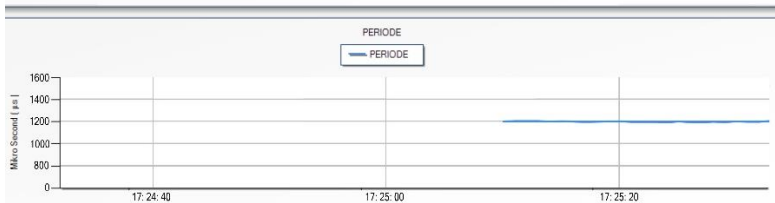
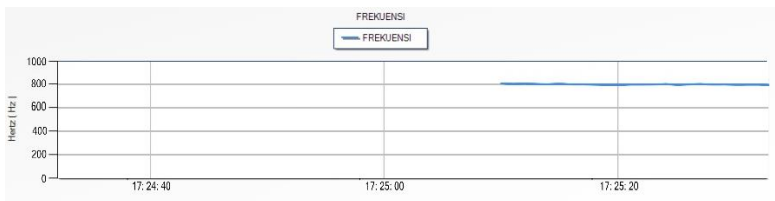
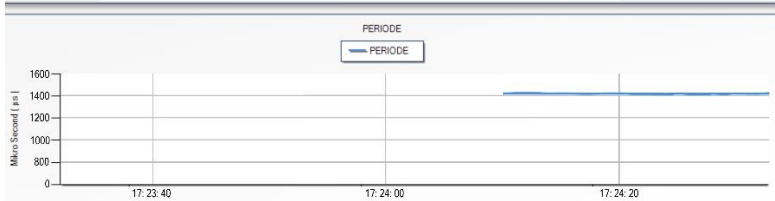
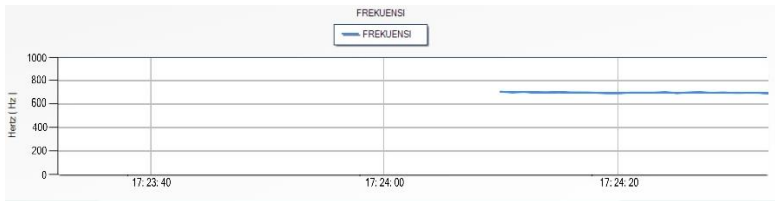


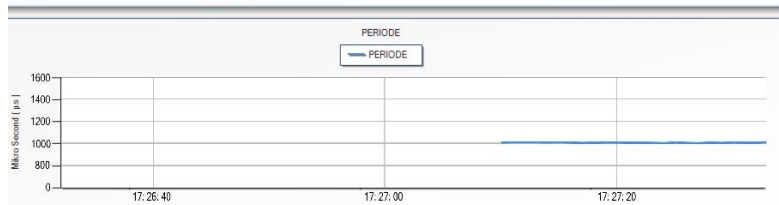
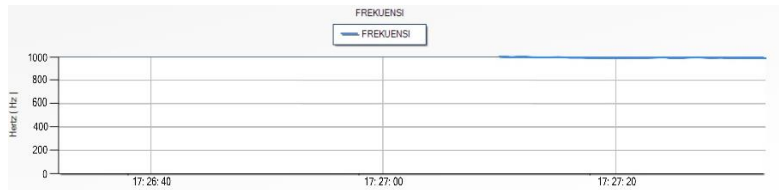
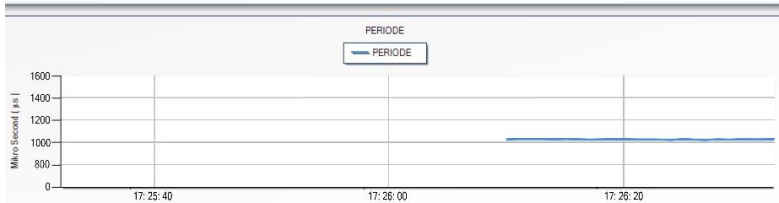
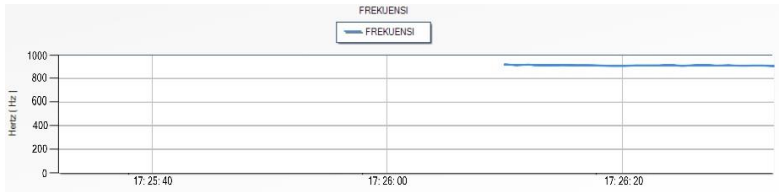




Tampilan Scada Wintr Untuk Frekuensi dan Periode Pada kedalaman 2 Cm

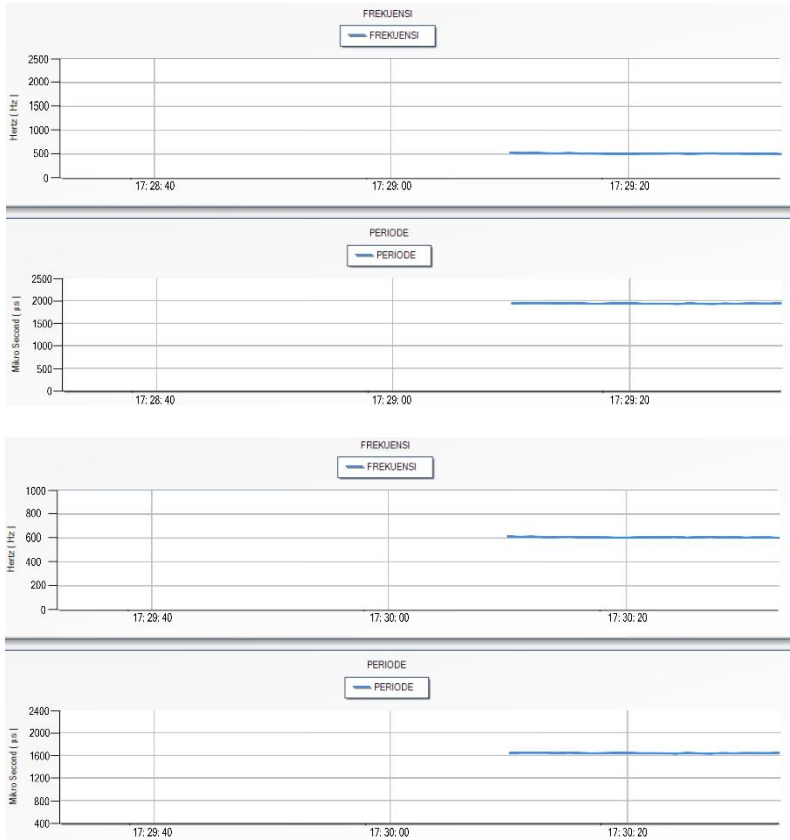


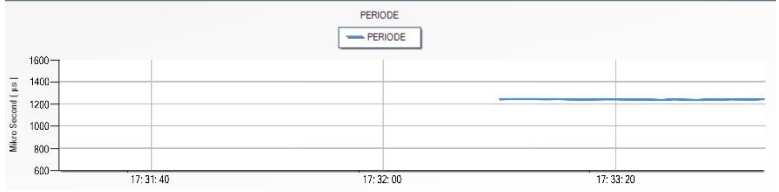
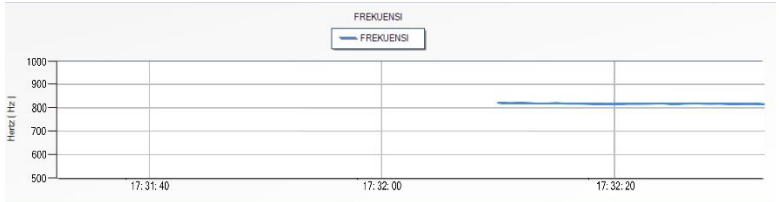
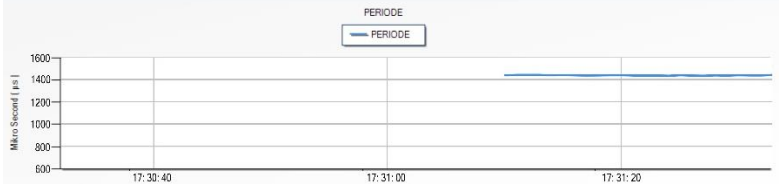


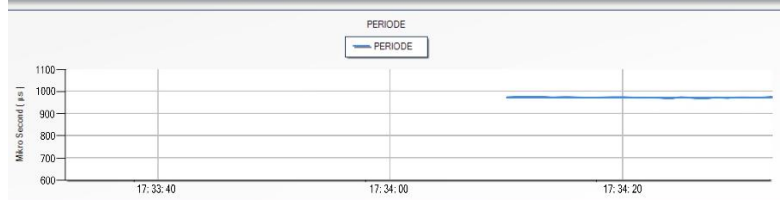
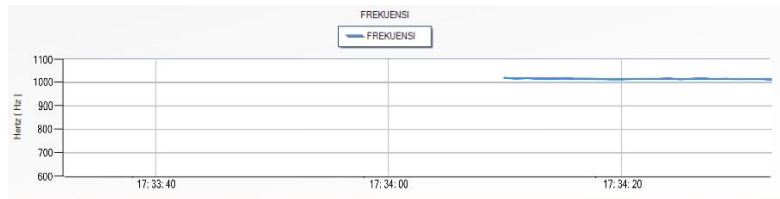
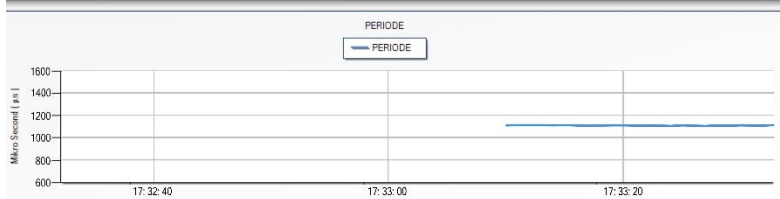


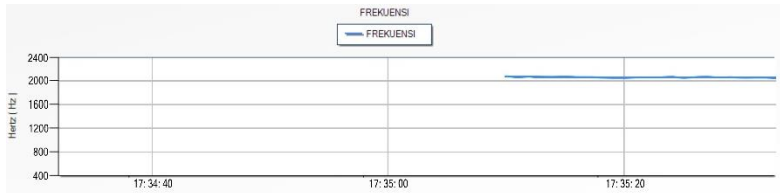


Tampilan Scada Wint Untuk Frekuensi dan Periode Pada kedalaman 3 Cm

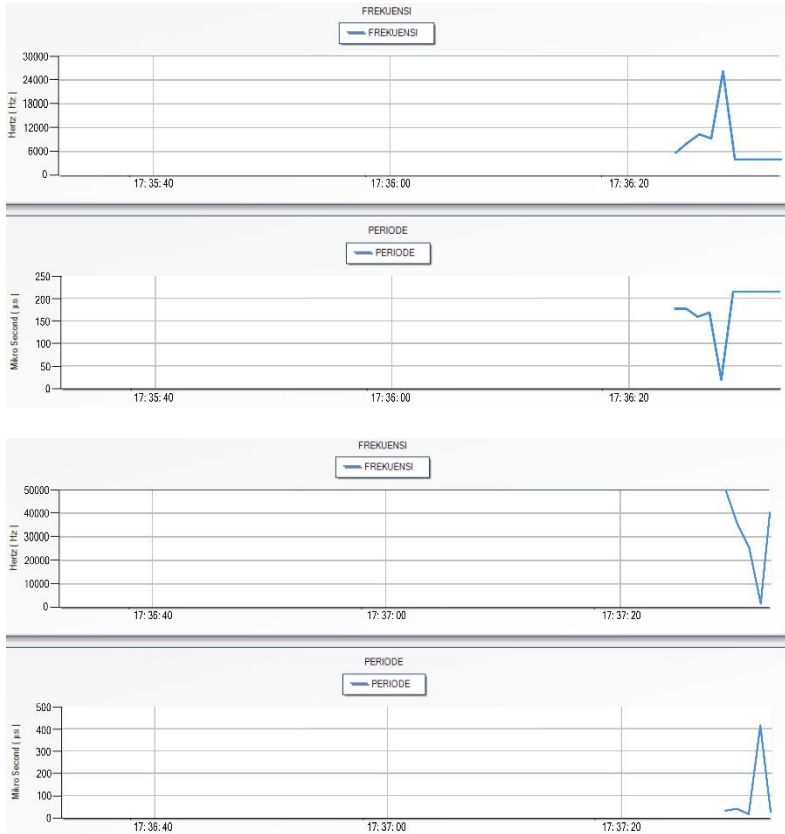


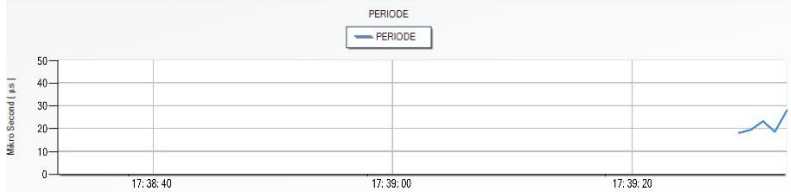
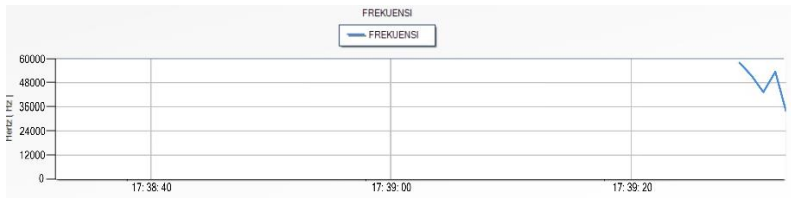
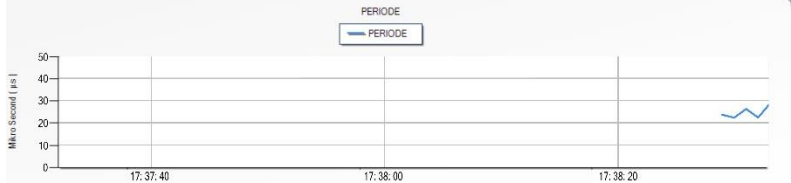
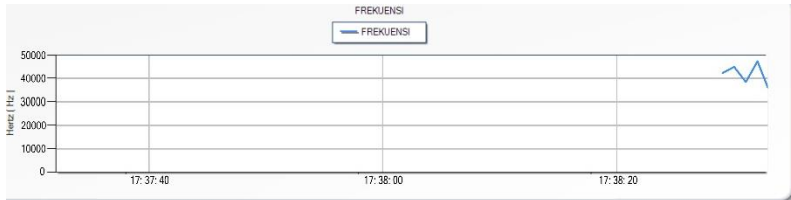


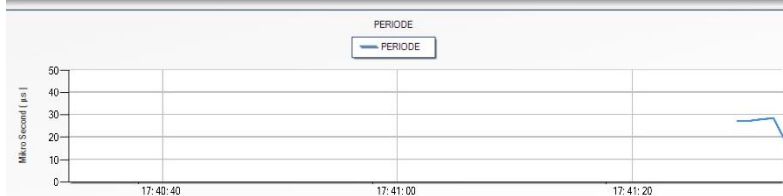
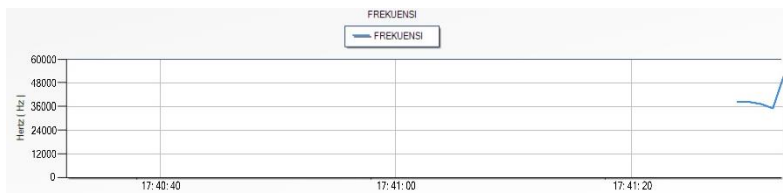
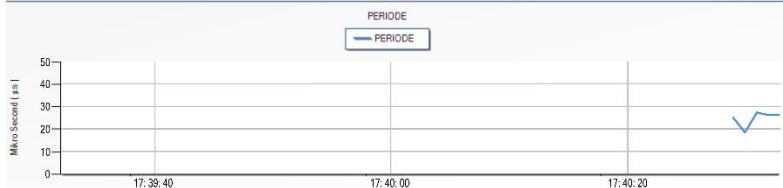
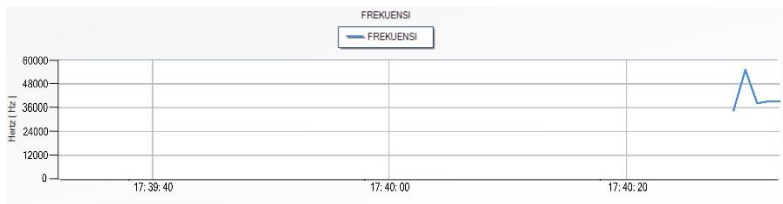


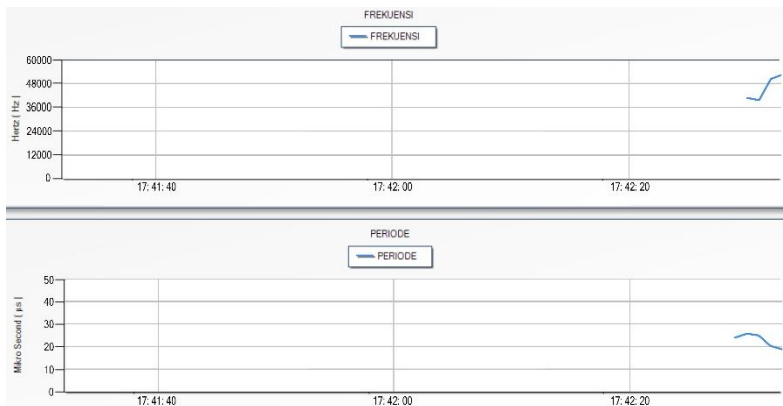


Tampilan Scada Wint Untuk Frekuensi dan Periode Pada kedalaman 4 Cm









Tampilan Scada Wint Untuk Frekuensi dan Periode Pada kedalaman 5 Cm



